



	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Gymnastics/Yoga	Create a short sequence of	Demonstrate effective	Consistently demonstrate	Perform ½ turns and full	Perform 3 mirrored	Perform mirrored	Consistently show body
	movements.	and safe jumping and	effective and safe jumping	turns on a floor with	balances within given	balances within given	tension.
		landing technique.	and landing technique.	control.	parameters.	parameters.	
	Move around, under, over,						Perform given positions
	and through different	Show tension in some	Show tension in a variety	Show variety in balances.	Consistently show tension	Perform balances using	accurately.
	objects and equipment.	movements and balances.	of movements and	·	and control.	support.	•
			balances.	Consistently show tension			Perform a range of leaps.
	Travel, jump and stretch in	Turn and spin with some		in all balances.	Perform a range of	Show creativity in paired	
	different ways with some	control.	Turn and spin consistently		supported balances.	work.	Perform a wide range of
	control.		with control.	Balance using apparatus.			rolls accurately.
		Move in different ways.			Change speed, level and	Communicate effectively	•
	Begin to balance with		Move in different ways	Roll with control in at	direction in a sequence.	with a partner.	Turn and spin with
	control.	Know and describe	with control.	least 2 different ways.			control.
		effective gymnastic		,	Perform all rolls with	Show control and fluidity	
		movements.	Know, describe and	Roll forward into sitting	control.	in sequence.	Create a complex
		movements.	demonstrate effective	position.	control.	in sequence.	sequence.
		Consistently roll with	gymnastic movements.	Use linking movement	Roll from different	Perform up to 4 rolls with	sequence.
		control.	gymnastic movements.	with control.	starting positions.	control.	Perform original sequence
		control.	Consistently roll with	with control.	starting positions.	control.	with enthusiasm,
		Balance consistently using	control from different	Create and perform a	Attempt backward roll	Roll from different	precision, fluidity and
		different body parts.	starting positions.	sequence with control and	(with support).	starting positions.	balance.
		different body parts.	starting positions.	fluency.	(with support).	starting positions.	Dalatice.
		Conv. a E part saguanca	Link iumn and rall with	nuency.	Perform a variety of	Start and exit roll with	Domonstrate sound
		Copy a 5 part sequence.	Link jump and roll with control.	Perform sequence in	complex sequences with a	control.	Demonstrate sound understanding of
		Croots on original F part	control.		· ·	control.	
		Create an original 5 part	Deleves sensistently using	unison.	partner (mirror, canon,	Danfarra santrukasi in s	gymnastic performance.
		sequence.	Balance consistently using	A double on a constant	support).	Perform cartwheel in a	Manta effective by in a
		Laboration of Parking	different body parts.	Adapt sequence using	Daniel and a section of the section of	straight line.	Work effectively in a
		Introduce a linking	6	complex movements and	Demonstrate safe landing	Character landing	group.
		movement.	Copy a 5 part sequence	balances.	consistently.	Show safe landing	
			using gymnastic			position.	Evaluate own and others
			principles.	Acton feedback.	Demonstrate effective		performance.
					turns with control.	Show control when	
			Create an original 5 part	Alter shape in the air.		jumping, turning and	Show elements of
			sequence using linking		Connect complex jumps	spinning.	decision making and
			movements.		and turns.		leadership.
						Perform leaps as part of	
			Act on feedback.		Perform leaps as part of a	an original sequence.	Create original sequence
					sequence.		using apparatus.
						Adapt and perform a	
					Create own sequence.	sequence with control and	Adapt ideas using
						precision.	gymnastic awareness.
					Respond to and give		
					appropriate feedback.	Give appropriate feedback	
						and work collaboratively.	





	True enjoyment	comes from activity o	tile illina alla exerci	oc or the body, the th	o are ever armies		
Dance	Respond to a range of	Move freely to music.	Move appropriately in	Translate stimuli to dance	Perform as a character.	Perform with elements of	Move imaginatively and
	stimuli using basic		response to stimuli.	moves.		originality and expression.	appropriately to a range
	movements.	Respond to stimuli.			Use and perform with		of music.
			Move appropriately to	Move appropriately with	distinct and expressive	Work cooperatively with a	
	Represent own ideas,	Alter speed appropriately.	music.	expression.	movements.	partner.	Perform movements and
	thoughts and feelings						routines with originality
	through dance.	Show originality when	Copy and repeat a simple	Move at different speeds,	Create original	Perform consistently with	and expression.
		moving on different	sequence consistently.	directions and levels.	movements to support	precision.	
	Experiment with different	levels.			narrative.		Link movements to a
	ways of moving through		Create and perform a	Show control and		Convey a message or	story.
	dance.	Move with music.	dance sequence with	originality.	Be an active group	expression through dance.	
			expression.		member.		Perform and link dance
		Perform a sequence with		Create a sequence using		Perform narrative with	phrases appropriately and
		precision and fluidity.	Create an original	different speeds, levels	Perform a routine with	expression.	effectively.
			sequence and perform	and directions.	control, energy and flair.		
		Improve sequences based	with timing and control.			Adapt and change a	Adapt and change
		on feedback.	_	Work with a partner or	Copy a sequence with	performance based on	performance based on
			Perform sequence	group to create a	control.	self evaluation.	self evaluation.
		Perform sequence in time	consistently in time with	sequence.			
		with others.	others.		Suggest appropriate	Replicate sequence	Work within and
				Copy basic moves with	changes to a group's	quickly.	contribute to group
		Create an original	Perform sequence in time	precision.	formation.		decisions.
		sequence and perform	with music.	·		Perform with purpose and	
		with timing and control.		Perform moves to a beat	Evaluate a performance	with high energy levels.	Replicate quickly what
			Give specific feedback on	with control.	and refine accordingly.		they have seen.
		Work collaboratively to	a performance.			Create original	,
		adapt a sequence.		Copy an extended	Adapt own performance	movements linked in an	Adapt performances to
			Use specific feedback to	sequence.	to different stimuli.	original sequence.	incorporate equipment.
			improve performance.	·			
				Create original moves.	Work collaboratively to	Communicate ideas in a	Lead groups and perform
			Change level in a		adapt a sequence.	group.	with high levels of energy.
			sequence.	React to different tempo.			
						Give appropriate	Create and perform
				Describe, evaluate and		feedback.	original routine with
				alter sequence			elements of performance
				accordingly.			and flair.
							Give appropriate
							feedback.
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Games	Roll equipment in different	Roll with accuracy.	Roll with accuracy and	Execute a variety of	Execute a variety of	Send and receive	Apply basic skills to game
Sending/Receiving	ways.	l	control.	passes.	passes with increasing	effectively on the move.	situations.
(KS1)	1 114,51	Throw with accuracy.	55.11.51.	passes.	confidence.	and and an end and an	51144151151
Invasion Games	Throw underarm.		Throw with increased	Send and control a ball on		Execute a variety of	Know High 5 netball
(KS2		Throw and catch to	accuracy.	the move.	Consistently select	passes confidently.	positions.
(Throw an object at a target.	themselves.	4004.407.		appropriate skill for	passes community.	positions
	in ow an object at a target.	themselves.	Throw and catch to	Recognise and move into	different situations.	Move into space	Have some creative input
	Catch equipment using two	Predict where to move to	themselves consistently.	space.	directent situations.	appropriately.	into the creation of a
	hands.	stop a ball.	themselves consistently.	space.	Know difference between	appropriately.	game.
	nanus.	Stop a ball.	Predict where to move to	Show understanding of	a shot and a pass.	Use evasive strategies.	gaine.
	Move a ball in different	Show awareness of	stop a ball effectively.	marking.	a shot and a pass.	Ose evasive strategies.	Evaluate activity and
			stop a ball effectively.	marking.	Ouiskly identify space and	Apply attacking/defensive	
	ways, including bouncing	moving into space and	Chaiaaaaaad	Han aversion streets since	Quickly identify space and		make appropriate
	and kicking.	receiving on the move.	Show increased awareness of moving into	Use evasion strategies.	react accordingly.	strategies.	changes.
	Kick an object at a target.	Show element of	space and receiving on	Know difference between	Understand marking and	Develop own	Implement attacking and
		leadership in a group.	the move.	attack and defence.	react to an attack.	attacking/defensive	defensive tactics in a
						strategy.	game.
		Select appropriate throw	Show element of	Anticipate opportunities	Evaluate own		
		(underarm/overarm).	leadership and decision	to intercept.	performance.	Use tactics in a game	Develop own attacking
			making in a group.			situation.	and defensive tactics.
		Select best way to send.		Know difference between	Consistently show		
			Adapt throwing and	a pass and a shot.	awareness of game	Demonstrate leadership	Show high levels of
		Show awareness of	catching technique		principles.	qualities.	awareness of game
		purpose when sending an	instinctively.	Apply skills and			principles.
		object.		knowledge effectively in a	Pass accurately using	Demonstrate elements of	
			Demonstrate good	game situation.	correct technique.	flair and creativity in game	Show high level of control,
			technique when striking.		·	situations.	skill and accuracy.
				Select appropriate	Work as part of a team.		·
			Show awareness of	technique in a given	·	Consistently show	Execute a variety of
			purpose when sending an	situation.	Give and act on effective	teamwork and fair play.	passes consistently.
			object.		feedback.	, , , , , , , , , , , , , , , , , , , ,	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,
			,			Show accuracy when	Recognise and move into
					Select appropriate	shooting.	space quickly.
					technique in a given		- pass quien,
					situation.		Apply flair in game
							situations.
							Situations:
							Show leadership qualities
							to support and encourage.
							sapport and encourage.
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True enjoyment comes from activity of the mind and exercise of the body; the two are ever united — wilneim von Humboldt									
Games	Hit a ball with a bat or	Show basic levels of	Show increased levels of	Return a bouncing ball	Perform forehand using	Hit a moving ball	Keep a rally going over a		
Net/Wall & Object	racquet.	hand/eye coordination.	hand/eye coordination.	with some accuracy.	correct technique.	consistently and	prolonged period of time.		
Control (KS1)						accurately.			
Net/Wall &	Use equipment to control a	Demonstrate hand/eye	Demonstrate hand/eye	Rally with a partner.	Know difference between		Consistently show		
Striking/Fielding	ball.	coordination while	coordination while		forehand and backhand.	Continue a rally.	accuracy using backhand.		
(KS2)		moving.	moving in different	Show awareness of hitting					
	Move safely around the		directions.	into space.	Use backhand to hit a	Consistently show	Consistently show		
	space and equipment.	Hold racket effectively.			moving ball.	accuracy using a	accuracy using forehand.		
			Hold racket effectively.	Hit a bouncing ball		backhand.			
	Travel in different ways,	Hit a rolling ball with		consistently with control.	Consistently hit a moving		Consistently show		
	including sideways and	control.	Hit a rolling ball with		ball with control.	Consistently hit a volley	accuracy using volley.		
	backwards.		increased control.	Show awareness of space		with precision.			
		Hit a bouncing ball.		in a game situation.	Hit a volley with precision		React well to changing		
	Follow simple rules.		Hit a bouncing ball with		and control.	Coordinate throwing and	situations.		
		Move with an object at	control.	Catch consistently.		hitting.			
		speed in a variety of ways.			React quickly to play the		Consistently select the		
			Demonstrate correct	Hit a volley with control.	best shot possible.	Select appropriate shot	correct shot in any given		
		Control an object in a	hitting position.			for a given situation.	situation.		
		tight space.		Hit a stationary ball.	Show competitive edge.				
			Control an object at speed			Use a wide variety of	Use skills and knowledge		
		Control objects in a	in a variety of ways.	Hit a moving ball using	Throw accurately using 2	shots with precision.	to effectively win games.		
		straight line.		correct technique.	techniques.				
			Control a variety of			React well to changing	Use correct technique		
		Keep control while	objects in a tight space	Choose direction of strike.	Catch a small ball.	situations within a game.	when throwing and		
		changing direction.	consistently.				stopping a ball.		
				Show basic fielding	Hit a ball in an intended	Throw overarm/underarm			
		Keep close control using	Control a variety of	principles.	direction with power.	effectively and accurately.	Transfer from stop to		
		different body parts.	objects in a straight line				throw quickly.		
			consistently.	React quickly to events in	Explain the rules of a	Consistently select and			
		Show control with a	Wasan alama and the lands of	a game situation.	game.	apply correct throw.	Use correct technique		
		change of direction at	Keep close control using		Dama an atmata affa ation	Has somest to shadow	when striking a ball.		
		speed whilst	different body parts.		Demonstrate effective	Use correct technique	Contribute to success		
		holding/carrying.	Charrage with a		fielding skills consistently.	(cricket bowl).	Contribute to group		
		Show control using	Show control with a change of direction at			Hit a ball consistently with	discussions.		
			speed, whilst moving in			power and controlled	Lead group and resolve		
		equipment.	different ways.			direction.	any conflicts.		
			unierent ways.			unection.	any confincts.		
			Consistently use			Show awareness of match			
			equipment to send and			situations.			
			control accurately.			Situations.			
			control accurately.						





		comes from activity o					
Athletics	Run in different ways for a	Copy and develop a range	Copy and develop a range	Hop with balance and	Perform jumping	Know good technique	Know and use parts of the
	variety of purposes.	of movements.	of movements.	control.	technique with precision.	when jumping.	jump in isolation.
	Jump in a range of ways,	Use basic sprinting	Evaluate and improve	Jump with balance and	Show fluency in running	Select preferred take-off	Understand fully how skill
	landing safely.	technique.	sprinting technique.	control.	and jumping.	foot when jumping.	is broken down.
	Throw underarm.	Shift weight side to side.	Respond quickly to	Perform athletic sequence	Select appropriate speed	Combine explosion with	Perform a variety of
		_	stimuli.	with control.	for a race.	control.	jumps fluently.
	Throw an object at a target.	Use sideways movement					
		for a purpose.	Shift weight side to side.	Jump and land safely.	Maintain a constant pace.	Run and jump with height.	Evaluate performance of
				,			others and suggest
		Change direction quickly	Use sideways movement	Describe and evaluate	Adapt pace to race	Combine elements of	improvements.
		whilst moving.	for a purpose.	jumping action.	conditions.	jump to maximise	
		3				distance.	Show improvement in
		Demonstrate a variety of	Change direction quickly	Run effectively at	Show acceleration and		jumping.
		jumps.	whilst moving.	different speeds.	speed over a distance.	Isolate arts of the jump in	, , ,
		` '			·	order to improve	Perform triple jump with
		Self-select appropriate	Demonstrate good	Use good sprinting	Demonstrate quick	performance.	balance and control.
		speed when moving.	technique when jumping	technique.	reactions and evaluate		
		3	for height and distance.	1	different starting	Un with high levels of	Sustain an appropriate
		Link 2 movements with		Show good acceleration	positions.	speed, agility and	pace for a race.
		balance.	Self-select appropriate	from a static start.		competitiveness.	
			speed when moving.		Pass baton without		Adapt pace to a race
		Use different techniques	- cp - co - mon mo - mg	Know basic principles of	change of pace.	Adapt pace to race	situation.
		to throw an object.	Link 2 or more	throwing for distance.	l and the property of the prop	situation.	
			movements with balance		Accelerate and maintain		Use knowledge of tactics
		Throw with power.	and agility.	Demonstrate basic	pace through a curve.	Sustain acceleration and	in a race situation.
		The state of the s	and aginty.	principles of throwing for	page time agri a carrer	speed over a distance.	I III a rade dicadioni
		Select appropriate	Identify different throws.	distance.	Select appropriate		Consistently show power
		technique in a given	identity different time to		throwing technique for an	Develop preferred starting	and effective technique
		situation.	Use correct techniques to	Use a variety of	event.	position.	when jumping, throwing
			throw an object.	techniques to throw.		P	and sprinting.
				l teeninques te time ti	Use correct technique to	Develop and apply baton	
			Select appropriate	Use correct technique to	achieve maximum power.	passing technique.	Show determination.
			technique in a given	achieve maximum power.		paramy community	
			situation with different	January Power.	Describe effects of	Use good technique when	Demonstrate a strong
			objects.	Recognise and describe	exercise.	performing a variety of	desire to improve.
			,	what the body feels like		throws.	
				after exercise.	Explain rates of recovery.		Maintain a competitive
						Throw with power using a	attitude.
						run up.	
						up.	





	True enjoyment	comes nom activity o				vviineim von numbor	
OAA				Use simple maps with support. Begin to think activities through and problem solve. Discuss and work collaboratively with others in a group.	Use simple maps with a partner. Begin to think activities through and problem solve using general knowledge. Discuss and work collaboratively with others in a group, choosing strategies to solve problems with support.	Use and interpret simple maps with support. Think activities through and problem solve using general knowledge and prior experience. Discuss and work collaboratively with others in a group, choosing and applying strategies to solve problems with support.	Use and interpret simple maps independently and with a partner. Think activities through and problem solve using general knowledge and experience to improve performance. Discuss and work collaboratively with others in a group, choosing and applying strategies to solve problems.
Swimming					Swim competently, confidently and proficiently over a distance of at least 25 metres Use a range of strokes effectively [for example, front crawl, backstroke and breaststroke]. Perform safe self-rescue in different water-based situations.	Revisit if not achieved	Revisit if not achieved
Healthy lifestyles	Describe how the body feels when still and when exercising.	Describe how the body feels before, during and after exercise. Carry and place equipment safely.	Recognise and describe how the body feels during and after different physical activities. Explain what they need to stay healthy.	Recognise and describe the effects of exercise on the body. Know the importance of strength and flexibility for physical activity. Explain why it is important to warm up and cool down.	Describe how the body reacts at different times and how this affects performance. Explain why exercise is good for your health. Know some reasons for warming up and cooling down.	Know and understand the reasons for warming up and cooling down. Explain some safety principles when preparing for and during exercise.	Understand the importance of warming up and cooling down. Carry out warm-ups and cool-downs safely and effectively. Understand why exercise is good for health, fitness and wellbeing. Know ways they can become healthier.